

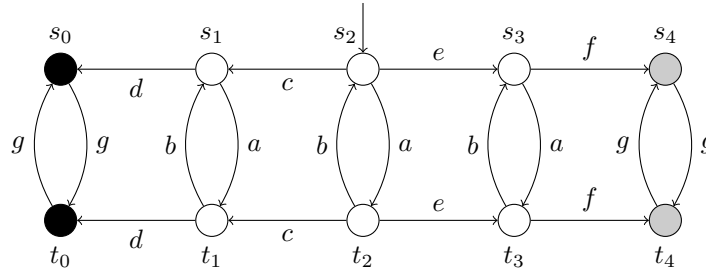
# Second Exam – Introduction to Verification

January 13, 2023

Answers can be given in either French or English. Justify all your answers.

## 1 Partial-order reduction

Consider the structure shown below, where states with identical shades (white, grey, black) indicate that they satisfy the same atomic properties.



- Which pairs of actions are independent of each other? (It suffices to examine those that actually appear together at some state.) Which actions are visible and invisible?
- According to the rules of reduction C0–C3, which transitions (and states) can be eliminated from the system?
- Ignoring C0–C3, propose a maximal set of transitions that can be removed while maintaining stuttering equivalence.

Reminder: **C0** = no additional deadlocks may be introduced; **C1** = for every state  $s$ , every path starting at  $s$  in the original system satisfies the following: no action that depends on some action in  $red(s)$  occurs before an action from  $red(s)$ ; **C2** = when reducing, only invisible actions can be kept; **C3** = for all cycles in the reduced system: if  $a \in en(s)$  for some state  $s$  in the cycle, then  $a \in red(s')$  for some state  $s'$  in the cycle.

## 2 Petri nets

Let  $N = \langle P, T, F, W, m_0 \rangle$  be a Petri net, and let  $R := reach(m_0)$ , i.e. the set of markings reachable from  $m_0$  in  $N$ . With  $N(m)$  we denote the net that is like  $N$  but with  $m$  as the initial marking. We write  $m \geq m'$  if  $m(p) \geq m'(p)$  for all  $p \in P$ . An *invariant* of  $N$  is a vector  $I$  with one entry for each place such that  $C^T I = 0$ , where  $C$  is the incidence matrix of  $N$ . An invariant is called *positive* if  $I(p) > 0$  for every place  $p \in P$ .

We define the following properties of nets:

- $N$  is *bounded* if there is some  $K$  such that for all  $p \in P$  and  $m \in R$ ,  $m(p) \leq K$ .

- $N$  is *live* if for every marking  $m \in R$  and every transition  $t \in T$ ,  $m$  can reach a marking  $m'$  such that  $m'$  enables  $t$  (intuitively, every transition  $t$  can always occur again).
- $N$  is *cyclic* if every marking  $m \in R$  can reach  $m_0$ .

(a) Consider the eight different combinations of these three properties and their negations:

- |                                       |                                   |
|---------------------------------------|-----------------------------------|
| (i) not bounded, not live, not cyclic | (v) bounded, not live, not cyclic |
| (ii) not bounded, not live, cyclic    | (vi) bounded, not live, cyclic    |
| (iii) not bounded, live, not cyclic   | (vii) bounded, live, not cyclic   |
| (iv) not bounded, live, cyclic        | (viii) bounded, live, cyclic      |

For each case, either give an example of a Petri net *with one single place* that exhibits these properties or explain why it is not possible to construct such a net.

(b) Prove or refute the following properties:

- (i) If  $N$  has a positive invariant, then  $N$  is bounded.
- (ii) If  $N$  is live and  $m \geq m_0$ , then  $N(m)$  is live.

### 3 Coverability graphs

The following algorithm for computing coverability graphs was presented in the course:

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COVERABILITY-GRAPH( $\langle P, T, F, W, M_0 \rangle$ )
1  $\langle V, E, v_0 \rangle := \langle \{M_0\}, \emptyset, M_0 \rangle$ ;
2  $Work : set := \{M_0\}$ ;
3 while  $Work \neq \emptyset$ 
4   do remove some  $M$  from  $Work$ ;
5     for  $t \in enabled(M)$ 
6       do  $M' := fire(M, t)$ ;
7          $M' := AddOmegas(M, M', V)$ ;
8         if  $M' \notin V$ 
9           then  $V := V \cup \{M'\}$ 
10             $Work := Work \cup \{M'\}$ ;
11             $E := E \cup \{\langle M, t, M' \rangle\}$ ;
12 return  $\langle V, E, v_0 \rangle$ ;

```

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ADDOMEGAS( $M, M', V$ )
1 repeat  $saved := M'$ ;
2   for all  $M'' \in V$  s.t.  $M'' \rightarrow^* M$ 
3     do if  $M'' < M'$ 
4       then  $M' := M' + ((M' - M'') \cdot \omega)$ ;
5 until  $saved = M'$ ;
6 return  $M'$ ;

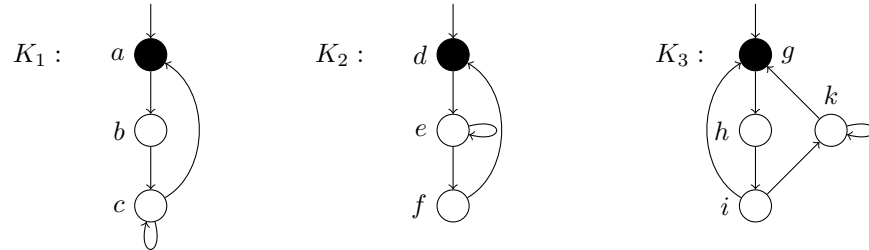
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- (a) The algorithm above is partially non-deterministic: e.g., the order in which nodes are removed from the worklist is undefined. Find an example of a net  $N$  for which the algorithm could produce two different, non-isomorphic coverability graphs. For both coverability graphs, indicate the order in which nodes were treated in the worklist.
- (b) A marking of a net  $N$  is said to be a *deadlock* if no transition can fire in it. Clearly,  $N$  contains a reachable deadlock if and only if the reachability graph of  $N$  contains a node with no outgoing edges. Is the same true of  $N$  and any of its coverability graphs?

## 4 Bisimulation

Recall: Let  $\mathcal{K}_1 = \langle S, \rightarrow_1, s_0, AP, \nu \rangle$  and  $\mathcal{K}_2 = \langle T, \rightarrow_2, t_0, AP, \mu \rangle$  be two Kripke structures.  $H \subseteq S \times T$  is a *bisimulation* between  $\mathcal{K}_1$  and  $\mathcal{K}_2$  if  $\langle s_0, t_0 \rangle \in H$  and for all  $\langle s, t \rangle \in H$  the following hold:

- (i)  $\nu(s) = \mu(t)$ ;
  - (ii) for every  $s'$  with  $s \rightarrow_1 s'$ , there exists  $t'$  such that  $t \rightarrow_2 t'$  and  $\langle s', t' \rangle \in H$ ;
  - (iii) for every  $t'$  with  $t \rightarrow_2 t'$ , there exists  $s'$  such that  $s \rightarrow_1 s'$  and  $\langle s', t' \rangle \in H$ .
- (a) In the figure below, black nodes satisfy  $p$  while white nodes do not. Determine for each pair of Kripke structures  $K_i, K_j$  whether  $K_i \equiv K_j$ . If  $K_i \equiv K_j$ , give a bisimulation. If  $K_i \not\equiv K_j$ , give a CTL formula using only the modalities AX and EX that distinguishes the two.



(b) Prove or refute (by a counterexample) the following claim:

- Let  $H$  be a bisimulation between structures  $K_1$  and  $K_2$  and  $J$  a bisimulation between  $K_2$  and  $K_3$ . Is  $H \circ J$  a bisimulation between  $K_1$  and  $K_3$ ?